



EXPRESSION OF INTEREST INFORMATION PACK

Endeavour February 2024 Sail Program



Follow the Wind Voyage 5 days February 5 – 9

Lord Howe Island Discovery Voyage 14 days February 15 – 29

With the Covid experience behind us and *HMB Endeavour* in excellent order, the Australian National Maritime Museum is planning two voyages in February.

A five day *Follow the Wind* program is scheduled for Feb 5 – 9. Thirty places are available for paying crew (Voyage Crew). Under the watchful eye of *Endeavours* sixteen-person professional crew.

Voyage Crew will stand watch (Hand, Reef, and Steer), stand lookout duties, climb the rigging to handle sails and contribute to the daily routine of the vessel, while learning about traditional sailing techniques. If time and weather allow, there may be an introductory lecture on celestial navigation.

In addition to the paying crew positions, four "supernumerary" or non-working crew can also experience life at sea whilst having access to a cabin for the duration, with the option of contributing to the daily operations on board.

Between the 15th and 29th February, a second, 14-day *Voyage of Discovery* to Lord Howe Island will be conducted, offering both a unique extended sailing opportunity and the chance to experience the wonderful nature found on this unique island. Only 420 nautical miles from Sydney, or 5 to 6 days sailing, Lord Howe Island was located in February 1788 by Lieutenant Henry Lidgbird Ball of the armed tender, *Supply*.

Two hundred and thirty-five years later *Endeavour* voyage crew and supernumeraries will not only be able to experience traditional blue water sailing but also participate in citizen science opportunities and observe the modern day plotting of wind, sea, and weather conditions to and from the Island.

A designated UNESCO World Heritage Site since 1982, the island is home to both flora and fauna unique and endemic to that location.

Due to Lord Howe Island possessing no deepwater port, *Endeavour* will be required to anchor offshore (Weather permitting), with crew being transferred to shore by small boat. Local tour operators will then facilitate hiking, bird watching and snorkelling opportunities.

PLEASE REGISTER AN EXPRESSION OF INTEREST BY USING THE FORM FOUND ON THE WEBSITE IF YOU WISH TO TAKE UP EITHER OPPORTUNITIES. **Applications** close on November 30th.

ENDEAVOUR SAIL PROGRAM – FEBRUARY 2024

What to expect?

When you join a voyage on HMB *Endeavour* you'll be signed on as a member of the 'voyage crew'.

If you join as a voyage crew you are not joining as a passenger, but as an active and important member of the crew required to sail the ship, in all conditions. The ship is at sea 24 hours per day for the duration of the voyage. You will be put into "watches" and be required on deck for 4 hours during the day and four hours during the night.

It will take time to adjust to life at sea.

As a consequence, many find the first few days on board challenging. You'll find that there's a large amount of information to be absorbed and skills to be learned regarding the ship, how it's sailed, and safety measures. You'll be learning something new every day.

There may be times where you'll be given an abrupt order requiring you to act quickly. Please do not take any such instruction personally. Sailing conditions can change very quickly and the Master and all professional crew are there to ensure the safety of the ship and all on board.

You are not embarking as a passenger on a pleasure cruise when you join the HMB *Endeavour*.

"What I liked most about sailing on *Endeavour* was the total change/experience from your normal comfort zone as you voyage/work/live 18th-century style but with some 21st-century features (bathrooms & food to mention a few.)" - RECENT CREW MEMBER

Please note that while every effort is made to follow voyage plans, the decision to proceed with the program remains with the Master and depends on the weather.

If you haven't yet been on board HMB *Endeavour*, you're encouraged to visit the ship alongside at the Australian National Maritime Museum.

Voyage Crew

No sailing experience or special physical preparation is necessary for a voyage on *Endeavour*. Provided you're in good health, well rested and approach the experience with an open mind you'll enjoy yourself. However, there are some guidelines that need to be followed in order to ensure your safety and the safety of other crew members, in addition to maximising your experience of 18th century sailing on board a tall ship:

- aged 18 years or over.
- physically fit and able to be a member of the sailing crew.
- willing and able to climb the masts and rigging.
- able to swim 50m fully clothed.
- meet the medical criteria of the voyage.
- agree to the code of conduct / terms and conditions of the voyage.

Voyage crew will learn and undertake 18th-century sailing skills, such as haul lines, set or furl the sails, stand watches, and steer the ship, all under the supervision of *Endeavour*'s professional crew.

Although previous sailing experience is not essential, voyage crew are required to commit to a rotating watch roster, be physically fit and not suffer chronic seasickness. While it's desirable that voyage crew can climb aloft (up to a maximum of 39 metres in a harness in any weather condition) to handle the sails, this not a mandatory function. Should voyage crew feel uncomfortable climbing, they will simply be allocated alternate roles. A full complement of voyage crew is 36 people.

Voyage Crew sleep arrangements

Voyage crew sleep in hammocks in the communal 18th-century mess deck. Voyage crew provide their own sleeping bag and a small pillow, while the ship supplies the hammock. You will be allocated a watch number and there is a hammock berth that corresponds with this. You will be required to sling your hammock in this space. Pay attention to your knots!

General information – health and wellbeing

While on board you won't be required to perform any duty or task which, due to lack of training, physical fitness, fatigue or seasickness you feel may be putting your health or safety at risk.

<u>Seasickness</u>

The first few days of the voyage may cause seasickness. We recommend you consult your medical practitioner or pharmacist for advice on which medication is best for you well before the voyage begins. If you suffer from extreme motion sickness on land or sea, you may want to reconsider sailing on Endeavour.

Disrupted Sleep

Expect disrupted sleep due to working a rotating watch system and the 18th-century sleeping arrangements on board. You'll be sleeping in a hammock, in very close company with other crew members, in a ship that's constantly on the move. Adjusting to this disruption may cause physical and mental fatigue.

Help is at hand

To help you with training, fatigue, seasickness or anything else you might need help with while on board, you'll be assigned a leader who'll be able to assist you. Additionally, there is a daily meeting of professional crew where any particular issues with voyage crew can be raised, and a personalised response developed for you.

View the voyage medical criteria

HMB *Endeavour* operates around the Australian coast and at times in international waters and may sometimes be away from immediate medical support (note - the ship's crew are fully trained in marine first aid). The voyage programme can at times be mentally and physically demanding with activities including sailing and climbing and at times in adverse weather conditions. The sleeping and living quarters are cramped and as voyaging crew you will need to take part in the night watch roster.

Please consider if any of the following conditions apply to you, before proceeding with your booking.

- Heart condition
- Epilepsy
- Physical impediment
- Experience of mental and emotional distress

Frequently asked questions

Are there engines on board and will they be used?

Endeavour has 2 x 405hp Caterpillar diesel engines on board. We plan our voyage schedule for as much sailing as possible, but our engines are used for safety as well as to maintain our 21st century schedule.

Are there showers on board?

Definitely! *Endeavour* has a 20th century deck which has modern, hot freshwater showers and marine toilets. Showers must be used sparingly as the ship carries a limited supply of fresh water.

Can I bring my own alcohol, cigarettes and vapes?

No. For safety reasons, *Endeavour* is a dry ship and voyage crew are not permitted to bring alcohol, cigarettes, or vapes on board.

Can my family or friends have a look on-board Endeavour on the day of departure?

The day of departure involves various briefings and training and therefore no visitors are allowed on board during your pre-departure day. However, when *Endeavour* arrives at her destination port, family and friends are very welcome to come on-board for a look!

How fast is Endeavour?

The average speed that *Endeavour* can sail is 4.5 knots, although the ship can easily sail at 8 knots and has achieved over 10 knots in ideal conditions.

How many people are on an Endeavour voyage?

Each *Endeavour* voyage has 56 people on board - 16 professional crew, 36 voyage crew and 4 supernumeraries.

I have no sailing experience; can I still join a voyage?

Yes! All crew joining *Endeavour* are given an induction into the ship and the first day is dedicated to training all new crew in line and sail handling, climbing aloft and

safety procedures. Sailing *Endeavour* is different to sailing a modern sailing vessel and all crew, regardless of sailing experience, are treated equally.

I'm scared of heights; do I have to climb aloft?

Voyage crew assist the professional crew with sail handling on *Endeavour* and this will involve climbing the rigging to set the sails. The professional crew train the voyage crew on how to climb aloft safely as part of your induction. All crew are issued with a safety harness when they join and are required to clip on to the rigging when climbing aloft. No one is forced to climb, however it's preferred if you are willing to when required.

If you're unable to climb aloft the first time, it may pose a challenge for you to get to a higher point as the voyage continues. Experience on past voyages has shown that the more you try climbing aloft the easier it becomes. If you're unsure whether you can climb, or would like some practice in climbing, we suggest visiting an indoor rock-climbing facility to help acclimatise yourself before setting sail. Should voyage crew feel uncomfortable climbing, they will simply be allocated alternate roles.

<u>Is it a requirement for me to be able to swim?</u>

It's a requirement for all crew members to be able to swim to the extent that they would be able to swim to a lifebuoy if they need to be rescued. At a bare minimum, you will need to be able to tread water fully clothed in the event that you are required to be rescued.

What entertainment will be available on the voyage?

When you are not working on the vessel you can read, listen to music, or engage with others on board in cards and board games. Please note that much of your day will be working as a crew member on the voyage.

What should I pack for the voyage?

Endeavour has very limited storage space and all personal belongings, apart from wet weather gear and sleeping bags, must fit into a locker (76cm x 50cm x 50cm). It is essential that you bring adequate clothing dependent upon the location. A recommended packing list will be provided to you within the Voyage Crew Manual that will be emailed to you upon receipt of your Voyage fee deposit to help you prepare for your voyage.

What type of wet weather gear will I need?

We recommend appropriate good quality wet weather sailing gear – suitable for extreme weather conditions - including waterproof and windproof jacket and pants, plus warm clothing, sailing gloves and thermals.

Will I be able to charge my phone/camera?

There are normal three-prong (Plug Type 1) 240-volt electrical sockets on the 20th-century deck. Please note that our electricity is from a generator, so voltage can fluctuate. There is a very small chance that damage to your electrical device may occur.

Will I be able to communicate with family and friends electronically while on board?

There is very limited, usually no internet access and mobile coverage at sea. If the ship is near shore, a mobile signal from the coast may be available, but there is no guarantee. If there is an urgent message that needs to get to the ship or if an urgent message needs to be sent to shore, the Master can authorise the use of the ship's satellite phone of email.

Will I get enough to eat?

Endeavour is an authentic replica, but she still has some mod cons, including a modern galley and a professional catering team who cook hearty meals throughout the voyage to keep energy levels high. There is always plenty of food and you will not need to bring your own provisions. A well-fed crew is a happy crew!

Will I get seasick?

There is a high likelihood that you will suffer from <u>seasickness</u> at some time during the voyage, with the first few days of the voyage being the usual time when new crew members are most likely to experience it. Unfortunately, there is no easy cure if you are prone to suffer from seasickness, and the symptoms, including vomiting, can make for a most unpleasant time for you while they persist. Whilst sea sickness medications are highly recommended, there is no guarantee that they will be effective. The best way to overcome seasickness is to remain hydrated and remain busy.

It's a requirement that you **must** take out sufficient travel insurance for the voyage and have adequate cover for death, or any illness, injury, or loss you that you may

suffer during the voyage. The *Endeavour* Voyage Team will request details of your travel insurance in advance of your departure.

Will my clothing get covered in tar?

The rigging on *Endeavour* is coated in tar. Therefore, when you climb aloft, there is a chance that your clothing will get marked with tar. Tar is extremely difficult to wash out of clothing.

What are the medical requirements?

It is a requirement that you are in good health to voyage.

Please consider if any of the following conditions apply to you, before submitting your expression of interest form.

- Epilepsy
- Heart condition
- · Physical impediment
- Mental impairment
- Anxiety, depression, claustrophobia, or anti-social behaviour

If any of the above raise concerns, please await a response on your expression of interest form raising above conditions.

Costs

1. Five -day introduction to square rig sailing (Sydney return to Sydney)

- Working voyage crew \$2,000 inc GST
- Supernumeries (non-working crew) (4 only available) \$4,000 inc. GST

2. Fourteen - day return voyage to Lord Howe Island.

- Working voyage crew \$5,000 inc. GST
- Supernumeries (4 only available) \$10,000 inc. GST

Prices are inclusive of GST and includes all on board accommodation, food and onboard instruction.

Island tours are not included in cost.

Successful applicants will be required to sign

this or a similar document prior to embarkation.

CREW MEMBER DEED POLL

	This Deed is made as a deed poll on [date]				
1.	Ву:				
	name] address]				
	('Voyage Crew 'you' or 'your')				
	For the benefit of:				
2.	Australian National Maritime Museum (ANMM) of 58 Pirrama Road, Pyrmont, NSW 2009, Australia; and				
Context					
A.	You wish to participate in a Bark Endeavour voyage to be coordinated by the Voyage Managers.				
В.	To be eligible to be a Crew Member on all or part of the Voyage you are required to execute this Deed Poll and provide an original counterpart with your application.				
Date of ef	fect of this Deed Poll				
1.1.1.	This Deed Poll has effect from the date of the Joining Instruction (if any).				
1.1.2.	You agree to be bound by the terms of this Deed Poll from date of the Joining Instruction.				
2.	Participation in the Voyage				
2.1.	Suitability to undertake the Voyage.				
2.1.1.	You undertake that all information included with your application to be a Voyage Crew is true and accurate and that you have fully declared any known illnesses or medical conditions that you have and are fit and able to undertake the voyage.				
2.1.2.	By boarding the Replica and undertaking, where applicable, any Voyage Legs, you will be deemed to lundertaking a recreational activity, i.e., an activity engaged in for enjoyment, relaxation, or leisure.				
2.1.3.	You acknowledge that the Bark Endeavour is a replica of the 18th century vessel that Captain James Cook commanded during his 1st voyage of exploration including the charting of New Zealand and the East coast of Australia in 1769 and 1770 respectively; and, accordingly, that when you are on-board yo will be exposed to a range of risks that may result in personal injury or even death.				
2.2.	Voyage costs				
2.2.1.	1. You acknowledge that the five day <i>Follow the Wind</i> voyaging opportunity (Feb 5 to 9) is offered of \$2000 for voyage crew or \$4000 for a Supernumerary. The fee for the fourteen-day Lord Hov				

Discovery Voyage (Feb15 – 29) is \$5000 for voyage crew or \$10,000 for a supernumerary.

Voyage or, where applicable, a Voyage Leg for any reason.

The Master, and/or Voyage Managers may, in their sole and absolute discretion, cancel or curtail the

2.2.2.

2.2.3. Notwithstanding clause 2.2.1, the Voyage Managers will not be liable for any costs caused by delay, cancellation, or curtailment of the scheduled Voyage.

2.3. Requirements for sailing

- 2.3.1. You must be on the wharf alongside the Replica on the scheduled commencement date of your Voyage Leg one hour before the joining time stated in your Joining Instruction. The departure of the Replica will not be delayed due to your late arrival at the wharf and there will be no refund of the voyage fee if you arrive after this time.
- 2.3.2. All tobacco products and alcohol are prohibited and are not allowed on-board the Replica. Prescription drugs are permitted on condition that they are declared prior to joining and approved in advance by the Master.
- 2.3.3. High heels and other inappropriate or unsafe clothing for sailing and participating in related activities onboard are not permitted on the Replica.
- 2.3.4. You are required, at all times, when on-board, to obey any reasonable request or direction given by the Voyage Master or member of the Professional Crew.
- 2.3.5. The ANMM and the Voyage Master have the right to refuse access to the Replica, or to remove you from the Replica, at their sole and absolute discretion if they form the view that your actions, or behaviours, may jeopardise the health and safety of the Replica and crew, and/or the enjoyment of Voyage by the crew.
- 2.3.6. If you should have an accident on-board, and suffer an injury as a consequence, or are ill, you unequivocally and irrevocably authorise the Voyage Master to take the actions and measures he or she deems necessary to ensure your health and safety, including evacuation in the event of a medical emergency.

2.4. Voyage Crew

- 2.4.1. Voyage Crew members are classified as sail trainees and acknowledge and agree to this classification by signing this Deed Poll.
- 2.4.2. As a sail trainee you will be required to undergo an induction and familiarisation programme in accordance with the ship's safety management system, and once completed you will be required to actively participate, and contribute, to the safe operation and sailing of the ship, at all hours of the day, including keeping watch, setting and taking in sails, and changing the set and trim of the sails to match the prevailing weather conditions.

2.5. Supernumeraries

2.5.1. If you are on-board the ship as a Supernumerary you may participate in the operation and sailing of the ship if you elect to do so and advise the Voyage Master of the extent to which you wish to participate, and he or she agrees to you participating.

2.6. Your Consent to be filmed and photographed.

2.6.1. You may be filmed or photographed during the voyage. We reserve the right to use or reproduce such film or photographs for museum related purposes without notification, approval, or provision of any form of compensation, including payment.

2.7. Collection of your personal information and privacy obligations

2.7.1. ANMM may collect, use, and disclose Personal Information about you and third parties that You provide to us. ANMM will handle Personal Information in accordance with the *Privacy Act 1988* (Cth) and the Australian Privacy Principles, as well as the ANMM Privacy Policy and Data Breach Procedures which can be found at https://www.sea.museum/about/corporate-information/legals.

- 2.7.2. Personal Information collected by ANMM may include your name, your contact information (including your address, contact number and email address), the names of your next-of-kin and next-of-kin contact information (including address, contact number and email address) and your date of birth. The ANMM may also collect Sensitive Information about you, including your health information such as allergies, pre-existing medical conditions and medical needs.
- 2.7.3. You consent to the collection, use and disclosure of Personal information about you by ANMM for purposes related to the conduct of the voyage, including in the event of an emergency, where it may be necessary to contact Your next of kin or to disclose Your Personal Information to health, law enforcement and emergency management authorities. You may not be able to participate in the voyage if you do not disclose information requested by ANMM.
- 2.7.4. You consent to ANMM retaining your email address for the purpose of informing you about the voyage in which you participated and possible future Bark *Endeavour* voyaging opportunities.
- 2.7.5. By disclosing personal information of others to ANMM (e.g., emergency contact details), you warrant that:
 - a. the people to whom the personal information relates have consented to ANMM collecting, using and disclosing their personal information as described in this collection notice; and
 - b. You have drawn to the attention of those people, the content of this notice.

3. Release of the Voyage Managers

3.1. Release, Indemnity and Assumption of Risk

- 3.1.1. In consideration of being permitted to sail on the *Endeavour* and participate in this Voyage, you undertake to the Voyage Managers that you:
 - a. forever discharge and release the Voyage Managers from all actions, proceedings, claims and demands whatsoever which you may have against them for loss or damage sustained by you as a result of or arising out of, directly or indirectly, any damage, loss, liability, cost, charge, expense, outgoing or payment in connection with you sailing on *Endeavour* or participating in the Voyage, or any act, matter, or thing connected with it and all matters arising from and incidental to it; and
 - b. indemnify and undertake at all times to keep indemnified, the Voyage Managers, and any third party, against all actions, proceedings, claims and demands whatsoever that may be brought, made or prosecuted against them, by any person in respect of any claim, demand, action, suit or proceeding whether at law, under statute, in equity or otherwise, for damage, costs, injunctions, enforcement of costs orders, review of a decision or other remedy ('claim') arising out of, directly or indirectly, your sailing on *Endeavour* or participation in the Voyage and against all costs, damages and expenses that may be incurred by the Voyage Managers in defending or settling such a claim, on a full indemnity basis.
- 3.1.2. You hereby acknowledge and understand that there are dangers and risks associated with sailing on the *Endeavour* and participating in the Voyage and undertake to take out, and maintain for the duration of the voyage, policies of insurance to cover you for such risks, including appropriate travel insurance.
- 3.1.3. You hereby undertake to abide by all reasonable directions, rules, instructions, policies and procedures of the Voyage Manager, including all directions, rules and instructions of the Master and the Professional Crew of the ship, when you are on-board or otherwise participating in Voyage activities.
- 3.1.4. By signing this Deed Poll, you fully assume the dangers and risks, and undertake to ensure your health and safety and the health and safety of others while sailing and participating in the Voyage.

4. General provisions

4.1. Acknowledgements

4.1.1. You:

- a. acknowledge that, other than set out in this Deed Poll, you enter into this Deed Poll freely and voluntarily based upon your own information, legal advice and investigation;
- acknowledge that, other than as set out in this Deed Poll, you are not executing this Deed Poll as a
 result of, by reason of, or in reliance on, any promise, representation, advice, statement or
 information of any kind or nature whether in answer to any inquiry or not;
- c. represent and warrant that this Deed Poll is valid and binding; and
- d. must do all things and execute all further documents necessary to give full effect to this Deed Poll.
- 4.1.2. Are 18 years or older and agree to all terms and conditions in this Deed Poll.

4.2. Bar to proceedings

4.2.1. This Deed Poll may be pleaded in bar in any proceedings which may be commenced by or through either party in respect of the subject matter of this Deed Poll.

4.3. Applicable law

- 4.3.1. This Deed is to be construed in accordance with, and any matter related to it is to be governed by, the law of New South Wales, Australia.
- 4.3.2. The parties submit to the jurisdiction of the courts of New South Wales

5. Interpretation

5.1. Definitions

5.1.1. In this Deed Poll, unless the context indicates otherwise a term in bold type has the meaning shown opposite it:

AMSA	Australian Maritime Safety Authority.			
Crew Member	A member of the public invited to sail on the Replica including Voyage Crew and Supernumeraries.			
Deed Poll	This Deed Poll and includes all schedules and attachments (if any) to this Deed Poll.			
Joining Instruction	A notice from the ANMM that the ANMM may issue in its sole discretion that your application to be a Crew Member on the Voyage has been approved, detailing requirements for joining the Voyage.			
Personal Information	Means any information or an opinion about an identified individual, or an individual who is reasonably identifiable:			
	 whether the information or opinion is true or not; and 			
	 whether the information or opinion is recorded in a material form or not 			
Professional Crew	The 16 paid personnel who are required to safely operate the ship, and who have the qualifications and experience required by AMSA.			
Replica	The HMB Endeavour replica vessel, the property of the ANMM.			
Sensitive Information	A subset of Personal Information in relation to which ANMM has a higher degree of responsibility for collection and use and relevantly include health information.			
Supernumeraries	Supernumeraries are members of the public who are selected to sail on the ship as passengers who may participate in sailing activities to the level they choose, subject to the Voyage Master's express consent.			
Voyage Crew	The Voyage Crew are members of who are selected to join the crew as sail trainees and are required to work with the Professional Crew to sail the ship.			
Voyage Leg	Where the Voyage includes separate Voyage Legs being a voyage between ports or anchorages, each is inclusive of all activities and programs associated with each leg.			

Voyage Manager	Means the Australian National Maritime Museum (ANMM)
Master	Means the person appointed by the ANMM as the Master of the Bark Endeavour.

Executed as a Deed Poll for the benefit of the Australian National Maritime Museum.

Signatures		
Print Name	Age	Signature
In the presence of:		
Print Name	Age	Signature
	5 ———	

^{*}The signatory must be 18 years or older on the date of signing